



Software Release Notes

Product:	EA SPORTS™ NASCAR® Racing Track & Team Update
Software Version:	1.5
Release Date:	9/12/2008

This document describes new features and enhancements in the **EA SPORTS™ NASCAR® Racing Track & Team Update** (Software Version 1.5).

New Tracks

- Atlanta Motor Speedway
- Watkins Glen International (Road Course)

New Driver and Team Rosters

Select your favorite NASCAR driver and hop into the most recent team cars.

Enhanced Graphics and Effects

- Enhanced Smoke and Particle (Sparks, Dirt, etc.) Effects
- Enhanced Track Lighting and Shadows
- Improved Car Damage Models
- New Attract Movies and Loading Screens

Car of Tomorrow

The Car of Tomorrow is the current car style for the NASCAR Sprint Cup Series.

Operator Menu Enhancements

You will notice several enhancements and new features in the Operator Menus. The most significant changes are described below.

For more detailed information, download Rev. F (or later) of the *Operation and Service Manual* from <http://service.globalvr.com/>, and refer to the *Chapter 4 – Operator Menu and Game Setup*.

- Separate volume controls for engine and music volume in **Machine Settings: Settings** Menu.
- Improvements to 24-Hour Automatic Maintenance, with times displayed on the **Machine Settings: Info** screen.
- You can now Lock Out Expert tracks, or Lock Out Expert *and* Hard tracks from the **Game Settings: Settings** Menu.
- You can now disable specific drivers as well as tracks, if desired.