



# Software Release Notes

<b>Product:</b>	EA SPORTS™ NASCAR® Racing Track & Team Update
<b>Software Version:</b>	1.5
<b>Release Date:</b>	9/12/2008

This document describes new features and enhancements in the **EA SPORTS™ NASCAR® Racing Track & Team Update** (Software Version 1.5).

## New Tracks

- Atlanta Motor Speedway
- Watkins Glen International (Road Course)

## New Driver and Team Rosters

Select your favorite NASCAR driver and hop into the most recent team cars.

## Enhanced Graphics and Effects

- Enhanced Smoke and Particle (Sparks, Dirt, etc.) Effects
- Enhanced Track Lighting and Shadows
- Improved Car Damage Models
- New Attract Movies and Loading Screens

## Car of Tomorrow

The Car of Tomorrow is the current car style for the NASCAR Sprint Cup Series.

## Operator Menu Enhancements

You will notice several enhancements and new features in the Operator Menus. The most significant changes are described below.

For more detailed information, download Rev. F (or later) of the *Operation and Service Manual* from <http://service.globalvr.com/>, and refer to the *Chapter 4 – Operator Menu and Game Setup*.

- Separate volume controls for engine and music volume in **Machine Settings: Settings** Menu.
- Improvements to 24-Hour Automatic Maintenance, with times displayed on the **Machine Settings: Info** screen.
- You can now Lock Out Expert tracks, or Lock Out Expert *and* Hard tracks from the **Game Settings: Settings** Menu.
- You can now disable specific drivers as well as tracks, if desired.